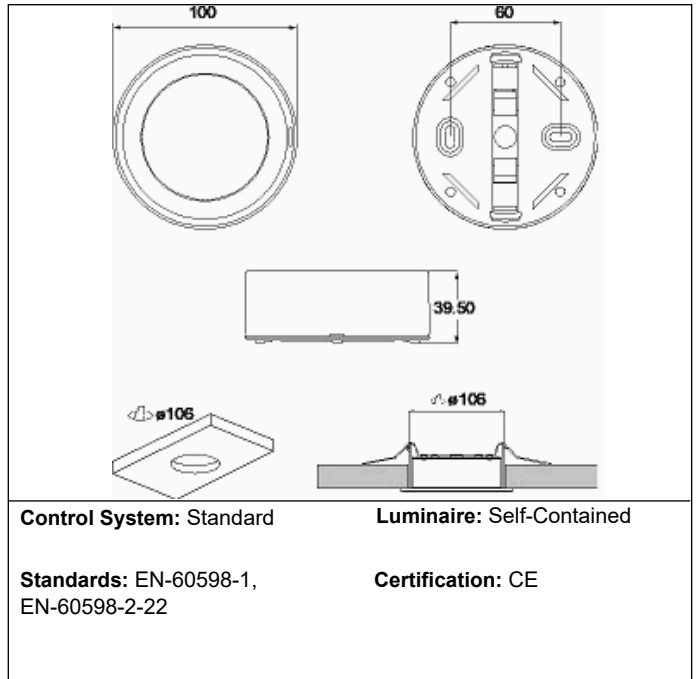


Graphic reference



Dimensions



Electrical characteristics

Supply: 230V 50Hz<2.5W

Maintained mode consumption: 2.5 W

Non-maintained mode consumption: 1.2 W

Working temperature: 0-40°C

Emergency lamp: 12xLED 0.5W

Emergency lumen output: 170 lm

Maintained lumen output: 100 lm

Battery: 3.2V-1.5Ah LFP

Class: II

Mode: M/NM

Power factor: - %

Signaling Luminaire: -

LED temperature: 4000°K

Duration: 3 h

Remote control: No

Charging time: 12 h

Mechanical characteristics

Envelope: Polycarbonate

Diffuser: Transparent Polycarbonate

Suitable for flammable surfaces: Yes

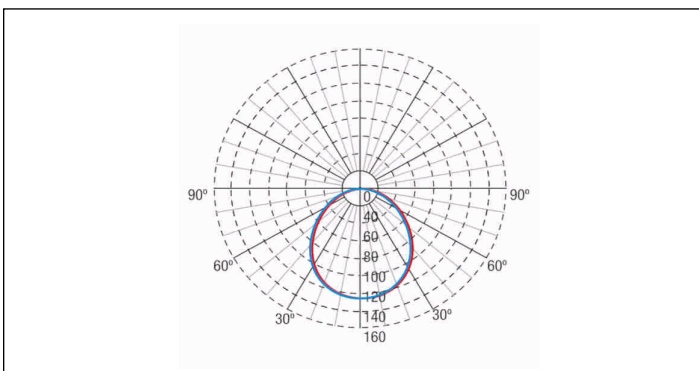
ATEX Envelope:

IP/IK: IP42/IK04

Finish: White RAL9003

Weight: 0,16KG

Photometric curve



Interdistance

Installation height

Installation height	Interdistance	Interdistance
2,0 m	7,72 m	7,70 m
2,5 m	8,47 m	8,46 m
3,0 m	9,08 m	9,08 m
3,5 m	9,58 m	9,58 m

Installation characteristics

Non-maintained luminaires use 4 terminals (2xL + 2xN) for supply connection.
Maintained luminaires use 5 terminals (2xL + 2xN + L1) to enable / disable the maintained mode.
Installation with mounting plate.
Possibility of installation in:
 Ceiling/Wall surface.
 Recessed ceiling (with installation accessory)
Possibility of connection with:
 Recessed wiring.
 Surface tube wiring (max. M20)

Operating characteristics

The luminaire has a status LED, which indicates:
 Status of the battery charging circuit.
 Green on = Battery charge OK.
 Off = Wrong battery charge.
The luminaire has a built-in button, which allows:
 Simulation test of supply failure.

General Envelope data

Accessories

ALQ0011



ACC. REC. SPAZIO LUZ WHITE
CEILING SQUARE

ALC0011



ACC. REC. SPAZIO LUZ WHITE
CEILING ROUND

ALE0065



ACC. HOUSING IP65 SPAZIO LUZ
WHITE

ALX0011



ACC. REC. PANEL SPAZIO LUZ WHITE
CEILING SQUARE

ALT0011



ACC. INPUT FLEX. SPAZIO LUZ
WHITE SURFACE TUBE

ALP0011



ACC. PANEL SURF. SPAZIO LUZ
WHITE WALL

ALS0011



ACC. PANEL SURF. SPAZIO LUZ
WHITE CEILING

ALB0011



ACC. PANEL REC. SPAZIO LUZ WHITE
CEILING ROUND